

Fox Hollow Inn & Conference Center
7725 Jericho Turnpike • Woodbury, NY 11797 • (516) 714-3558

Schedule

- 1:00 to 2:00pm – Registration/Vendor Expo
- 2:00 to 3:15pm – Intro to Open Access RPG (OAR)
- 3:15 to 4:00pm – Break/Vendor Expo
- 4:00 to 5:15pm – HTML5 for RPG Programmers
- 5:15 to 6:00pm – Vendor Expo/Raffle
- 6:00 to 7:00pm – Cocktail/Networking Hour
- 7:00 to 8:00pm – Dinner and Panel Discussion
- 8:00 to 9:15pm – RPG Droid – Developing your first Android Application

Speakers

Main Speaker – Aaron Bartell, RPG and Java developer for www.krengeltech.com

Panel Discussion – IBM i In the Cloud

- Bob Vormittag – VAI
- Tyler Roye – GroupGifting.com
- Dr. Scott Vinci – Computer Design & Integration

Pricing

- Member – Afternoon and Evening \$125
- Member – Evening Only \$ 65
- Non-Member – Afternoon and Evening \$150
- Non-Member – Evening Only \$ 85
- Prepaid Membership Included
- Early Bird Registration Discount \$ 10 / \$5

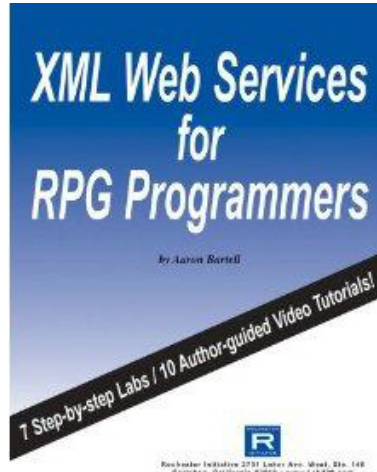
Additional Benefits

- **Vendor Expo** – learn about leading industry solutions
- **Sponsor Information Table** – brochures, CD/DVD's, and give-aways from our vendor sponsors
- **Event Journal** – schedule, speaker information, sponsor ads and more ...

Need More Information?

Contact Charles Kaplan – charlesk@maximumcomputer.com or 516-458-3080

Aaron Bartell



Aaron Bartell is a Senior Software Developer for Kregel Technology Inc. Aaron focuses much of his development in the area of creating modern applications using RPG and Java on the IBM i and Android platforms. He is the lead developer of RPG-XML Suite (www.rpg-xml.com) and the primary "pusher" of OpenRPGUI.com.

He enjoys being part of the strong IBM i community through forum participation, article writing and providing open source software on his personal website - <http://MowYourLawn.com>

Session Abstracts

Intro to Open Access for RPG (OAR) - has now been out for more than a year and is arguably the most highly praised and criticized feature RPG has ever had. Learn more about what OAR can do for you and the various roles and scenarios it can be of benefit. Learn how you can use OAR to modernize your existing applications and see it in action with some free and open source tooling that uses OAR to communicate with the browser.

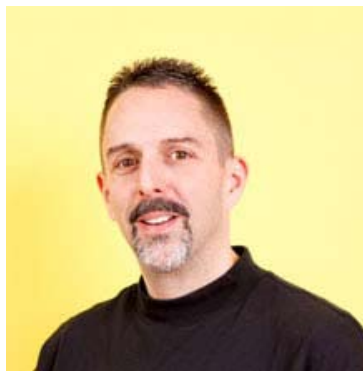
HTML5 for RPG Programmers - HTML5 is the new preferred direction for all new web development and is being pursued instead of things like Adobe Flex/Flash and Microsoft Silverlight because it isn't proprietary. Learn of the new features in HTML5 along with a brief history as to why they were needed. See real world examples of HTML5 being implemented on the UI with RPG/IBMi as the backend. Gain insight as to what out-of-the-box frameworks you can use to build your web and mobile applications more easily without having to have an in-depth knowledge of HTML5.

RPG Droid – Developing Your First Android Application - I recently switched from a Blackberry to a Motorola Google Android (aka Droid) for my mobile device. While sitting in an airport waiting for a delayed flight I decided I would see how much work was involved in creating a simple Android application from scratch. Turns out it only took about 45 minutes and that included downloading the entire Android development environment! That got me excited because I realized I could not only develop something that ran on the Droid platform but also that it could easily communicate with RPG on IBM i using the OpenRPGUI free and open source framework. This session will guide you through setting up the Droid development environment on your PC. Then we will develop a "hello world" Droid application and run it in the provided emulator – this means you don't need to own a Droid phone to test this out! Lastly we will walk through a full working example showing how to have the Droid phone talk to OpenRPGUI via HTTP.

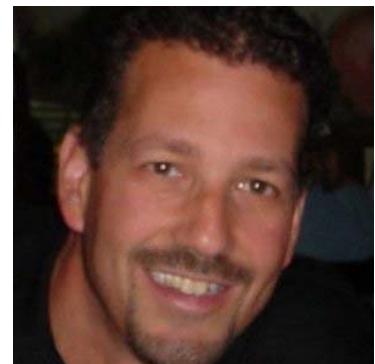
Panel Members



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